

A hybrid feature selection method based on binary state transition algorithm and ReliefF

Zhaoke Huang, Chunhua Yang, *Member, IEEE*, Xiaojun Zhou, and Tingwen Huang, *Member, IEEE*

Abstract—Feature selection problems often appear in the application of data mining, which have been difficult to handle due to the NP-hard property of these problems. In this study, a simple but efficient hybrid feature selection method is proposed based on binary state transition algorithm (BSTA) and ReliefF, called ReliefF-BSTA. This method contains two phases: the filter phase and the wrapper phase. There are three aspects of advantages in this method. First, an initialization approach based on feature ranking is designed to make sure that the initial solution is not easy to get tapped into local optimum. Then a probability substitute operator based on feature weights is developed to update the current solution according to the different mutation probabilities of the features. Finally, a new selection strategy based on relative dominance is presented to find the current best solution. The simple and efficient algorithm k -Nearest Neighborhood (k -NN) with the leave-one-out cross validation is used as a classifier to evaluate feature subset candidates. The experimental results indicate that the proposed method is more efficient in terms of the classification accuracy through a comparison to other feature selection methods using seven public datasets and several real biomedical datasets. For public datasets, the proposed method improved the classification average accuracy by about 2.5% compared with the filter method. For a specific biomedical dataset AID1284, the classification accuracy significantly increased from 77.24% to 85.25% by using the proposed method.

Index Terms—Feature selection, Hybrid method, State transition algorithm, ReliefF

I. INTRODUCTION

IN the past decade, the data in the world have had an drastically increase and we have lived in an era of big data. In this environment, with the challenge of “rich data without knowledge”, how to find useful information from datasets has become a problem needed to address urgently. The emergence of data mining provides strong technical support for the urgent need. It is the process of obtaining the hidden useful information from a great number of data through a variety of algorithms [1]. However, in many applications, a dataset may contain redundant, irrelevant and relevant features that bring in high computational complexity and poor learning performance [2]. Especially in biomedical and health informatics, the situation becomes much worse because there exist a lot of features in the datasets [3], [4], [5], [6], [7], [8]. For instance, in computer-aided detection (CADE) of polyps in computed tomography (CT) colonography, a common approach to classification in a CADE scheme is to

extract many texture, gray-level-based, geometric, and other features based on domain knowledge. However, not all of these extracted features might be helpful in discriminating lesions from nonlesions. Therefore, in the design of an effective classifier, it is critical to select the most discriminant features to differentiate lesions from nonlesions.

Under this circumstance, feature selection is an effective technique to handle these problems [9]. Its goal is to find the most proper feature subset from the original feature set which makes the constructed model better. Feature selection brings two benefits to data modeling. For one thing, feature selection can eliminate the irrelevant or redundant features so as to simplify the learned model and reduce the training time. For another, it can find the truly useful features that improve the accuracy of the model and make it easy for researchers to understand the process of data generation. However, finding the truly relevant features is challenging due to two reasons: (i) the huge search space, that is, an n -dimensional dataset has 2^n feature subsets and it is not possible to search the entire solution space for a large n ; (ii) the complex interactions among features, which makes hard to distinguish which features are useful and which ones are useless. Hence, feature selection is an NP-hard combinatorial problem.

At present, there exist many methods to handle the feature selection problem, which can be grouped into two main categories, i.e., the filter method and the wrapper method [2]. For the first category, filter based feature selection method relies on data-dependent criteria to evaluate features individually or in feature subsets without involving any data mining algorithm. Representative filter based feature selection method includes correlation coefficient [10], Gini index [11], F-score criterion [12], minimum-redundancy maximum-relevancy (mRMR) [13], ReliefF [14], correlation-based feature selection (CFS) [15] and so on. The advantage of the filter method is that it consumes less computational resources, while it has the downside of less effective without considering the influence of a classifier. For the second category, wrapper based feature selection method treats the selection of the feature subset as an optimization problem. They first generate some different feature subsets and evaluate these subsets. Then the current best feature subset are selected among them through comparison. The final best feature subset is found until the termination criterion is met. Representative wrapper based feature selection method includes sequential forward selection (SFS) [16], sequential backward selection (SBS) [17], sequential forward floating selection (SFFS) and sequential backward floating selection (SBFS) [18]. Unfortunately, the

Z. Huang, C. Yang and X. Zhou are with the School of Information Science and Engineering, Central South University, Changsha 410083, China e-mail: michael.x.zhou@csu.edu.cn.

T. Huang is with Texas A&M University at Qatar, Doha 23874, Qatar.

main drawback of these methods is that it is more often to obtain the local optimal solution. To address the drawbacks of traditional wrapper approaches, researchers have also applied evolutionary computation (EC) techniques, including genetic algorithms (GAs)[19], genetic programming (GP) [20], particle swarm optimization (PSO) [21] and ant colony optimization (ACO) [22] to feature selection problems. The advantage of the wrapper method is that it is more effective on the classification accuracy, but it consumes a large amount of time [23]. To summarize, both the filter method and the wrapper method have advantages as well as disadvantages. It is promising to combine these two methods into a hybrid one by making use of each other's strengths.

Recently, a novel nature-inspired method called state transition algorithm (STA) has emerged in global optimization by the co-authors of this paper [24]. The powerful global search ability and flexibility of state transition algorithm have been demonstrated in many real-world applications [25], [26], [27], [28], [29], [30], [31], [32], [33], [34], [35]. In addition, ReliefF is a widely used filter based feature selection method in handling the feature selection problem [14]. In this study, a hybrid feature selection method named ReliefF-BSTA is proposed based on binary state transition algorithm (BSTA) and ReliefF to solve the feature selection problem. First, the ReliefF is applied to provide some useful features that are helpful to classification. However, the limitation of the ReliefF is that it cannot effectively remove redundant features. Hence, in the next wrapper stage, these features are used as candidates, which are further optimized by the BSTA. The simple and efficient algorithm k -Nearest Neighborhood (k -NN) is used to evaluate the robustness, efficiency, and accuracy of the hybrid feature selection technique. The novelty and main contributions of the proposed method are highlighted as follows:

- An initialization approach based on feature ranking is proposed in the wrapper stage, which not only reserves some top-ranked features, but also makes the initial solution not easily get trapped into local optimum.
- A probability substitute operator based on feature weights is developed to update the current solution. Since the mutation rate function is a bell-shaped curve, mutation probability of each feature is different. So, the proposed algorithm has better global convergence and stronger robustness performance.
- For the sake of reducing the computational complexity, a new selection strategy named relative dominance-based selection is proposed to evaluate the candidate solutions.
- A comparison experiment is conducted between the ReliefF-BSTA and other metaheuristic-based methods.

The rest of paper is organized as follows. Section II gives a brief review of feature selection, ReliefF, and BSTA. Section III presents the proposed hybrid feature selection method. Section IV describes the efficiency of the proposed method via experimental results. Finally, Section V concludes the paper.

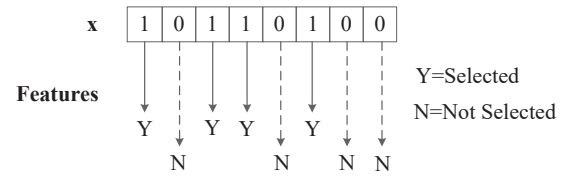


Fig. 1: A binary encoding 8-dimensional vector \mathbf{x}

II. PRELIMINARIES

A. Problem statement of feature selection

Given a dataset consisting of m samples and n features, D is a set that contains all features. Feature selection aims to find d features from D so that the process of model construction is fast and best. That is, the aim of feature selection is to find a best feature subset from D , which can maximize the classification accuracy with the minimal number of features.

In this study, the binary encoding vector \mathbf{x} is used to denote a solution of the feature selection problem, which is described as follows:

$$\mathbf{x} = (x_1, x_2, \dots, x_n), x_i \in \{0, 1\}, i = 1, 2, \dots, n \quad (1)$$

where $x_i = 1$ means that the i th feature is selected, whereas $x_i = 0$ means that the feature is not selected. Fig. 1 illustrates an 8-dimensional vector \mathbf{x} . Here the solution $\mathbf{x} = [1, 0, 1, 1, 0, 1, 0, 0]$ represents the corresponding selected 1st, 3rd, 4th and 6th features.

According to the above description, the feature selection problem can be expressed as the following form:

$$\begin{aligned} \max \quad & f_1 = Acc(\mathbf{x}) \\ \min \quad & f_2 = \|\mathbf{x}\|_0 \\ \text{s.t.} \quad & \mathbf{x} = (x_1, x_2, \dots, x_n), x_i \in \{0, 1\}, i = 1, 2, \dots, n \\ & 1 \leq \|\mathbf{x}\|_0 \leq n \end{aligned} \quad (2)$$

where $Acc(\mathbf{x})$ represents the classification accuracy of the model constructed according to the corresponding \mathbf{x} . $\|\mathbf{x}\|_0$ stands for the number of the selected features in \mathbf{x} .

Obviously, Eq. (2) is a constrained multiobjective optimization problem. However, the feature selection problem has its own characteristics. Because our intention is to improve the classification accuracy of the model. Hence, the first objective is the primary goal. So, this problem is not a general constrained multiobjective problem.

B. A brief introduction to ReliefF

ReliefF is a widely used filter based feature selection method that finds the best feature subset by calculating the features' weights. The Relief algorithm was firstly proposed by Kira in 1992 [36], which is initially confined to two-class classification problems. This algorithm is a feature weighting algorithm, which assigns different weights to features according to the correlations between features and categories. The feature whose weight is greater than an artificial threshold will be selected. The correlation between features and categories in the Relief algorithm is based on the distinguishing ability of

features to the close-range samples. Since the Relief algorithm is relatively simple, efficient and can produce the satisfactory results, it has been widely used. However, a key limitation of the Relief algorithm is that it can only handle two-class classification problems. To address this problem, ReliefF was proposed by Kononenko in 1994 [14], which can handle multiclass problems.

When handling multiclass problems, given that the class labels of the training dataset is $C = \{c_1, c_2, \dots, c_l\}$, a sample R_i is first randomly selected from the training dataset by the ReliefF. Then it searches for k nearest neighbors (called near Hits) of R_i from the same class, which is denoted by $H_j (j = 1, 2, \dots, k)$, and also k nearest neighbors (called near Misses) of R_i from different classes, which is denoted by $M_j(c) (j = 1, 2, \dots, k)$. Finally, this algorithm repeats these two steps m times. The weight of feature A is updated as:

$$W(A) = W(A) - \sum_{j=1}^k \text{diff}(A, R_i, H_j) / (m * k) + \sum_{c \notin \text{class}(R)} \left[\frac{p(c)}{1 - p(\text{class}(R))} \sum_{j=1}^k \text{diff}(A, R_i, M_j(c)) \right] / (m * k) \quad (3)$$

where m is the number of iterations. $\text{diff}(A, R_1, R_2)$ means the difference between the sample R_1 and the sample R_2 in the feature A, and it is defined as:

$$\text{diff}(A, R_1, R_2) = \begin{cases} \frac{|R_1[A] - R_2[A]|}{\max(A) - \min(A)}, & \text{if } A \text{ is continuous} \\ 0, & \text{if } A \text{ is discrete} \\ & \text{and } R_1[A] = R_2[A] \\ 1, & \text{if } A \text{ is discrete} \\ & \text{and } R_1[A] \neq R_2[A] \end{cases} \quad (4)$$

C. A brief introduction to binary state transition algorithm

Binary state transition algorithm (BSTA), the binary variant of discrete state transition algorithm (DSTA), is a new intelligent optimization algorithm for solving boolean integer optimization problems [26]. The DSTA is the discrete variant of state transition algorithm (STA) for integer optimization problems. The STA was firstly proposed by Zhou in [24] for continuous optimization problems, which was inspired by state space representation from control theory. The main idea of STA is to generate some candidate solutions through several intelligent search operators and to reserve the current best solution by evaluating the candidates. A candidate solution is described as a state, and the transformation to update the solution is treated as a state transition. Unlike GA or PSO, STA is an individual-based optimization approach and generates candidates by using state transformation with both local and global operators alternatively. In general, the unified form of solution generation in the DSTA can be expressed as follows:

$$\begin{cases} \mathbf{x}_{k+1} = A_k(\mathbf{x}_k) \oplus B_k(\mathbf{u}_k) \\ y_{k+1} = f(\mathbf{x}_{k+1}) \end{cases} \quad (5)$$

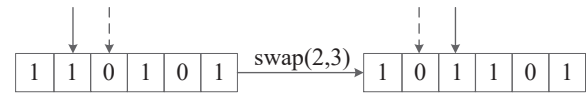


Fig. 2: Illustration of swap transformation

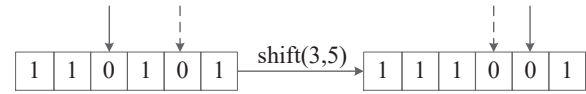


Fig. 3: Illustration of shift transformation

where $\mathbf{x}_k \in \mathbb{Z}^n$ represents a current state, that is, a solution. \mathbf{u}_k represents historical states. $A_k(\cdot)$ and $B_k(\cdot)$ are transformation operators, which stand for state transition matrixes. \oplus is defined as an operator performed on two states. f is the fitness function.

There are four special state transformation operators developed for generating candidates for both local and global search.

1) Swap transformation:

$$\mathbf{x}_{k+1} = A_k^{swap}(m_a)\mathbf{x}_k, \quad (6)$$

where, $A_k^{swap} \in \mathbb{R}^{n \times n}$ is a swap transformation matrix, and m_a is a swap transformation factor that is a constant integer. Fig. 2 gives the illustration of swap transformation. Under this circumstance, the expression is given as follows:

$$\begin{pmatrix} 1 \\ 0 \\ 1 \\ 1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}$$

2) Shift transformation:

$$\mathbf{x}_{k+1} = A_k^{shift}(m_b)\mathbf{x}_k, \quad (7)$$

where, $A_k^{shift} \in \mathbb{R}^{n \times n}$ is a shift transformation matrix, and m_b is a shift transformation factor that is a constant integer. Fig. 3 gives the illustration of shift transformation. Under this circumstance, the expression is given as follows:

$$\begin{pmatrix} 1 \\ 1 \\ 1 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}$$

3) Symmetry transformation:

$$\mathbf{x}_{k+1} = A_k^{sym}(m_c)\mathbf{x}_k, \quad (8)$$

where, $A_k^{sym} \in \mathbb{R}^{n \times n}$ is a symmetry transformation matrix, and m_c is a symmetry transformation factor

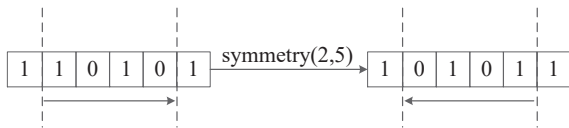


Fig. 4: Illustration of symmetry transformation

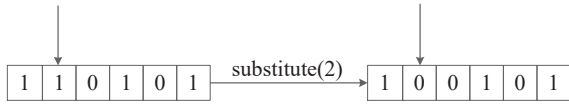


Fig. 5: Illustration of substitute transformation

that is a constant integer. Fig. 4 gives the illustration of symmetry transformation. Under this circumstance, the expression is given as follows:

$$\begin{pmatrix} 1 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}$$

4) Substitute transformation:

$$\mathbf{x}_{k+1} = A_k^{sub}(m_d)\mathbf{x}_k, \quad (9)$$

where, $A_k^{sub} \in \mathbb{R}^{n \times n}$ is a substitute transformation matrix, and m_d is a substitute transformation factor that is a constant integer. Fig. 5 gives the illustration of substitute transformation. Under this circumstance, the expression is given as follows:

$$\begin{pmatrix} 1 \\ 0 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{pmatrix} \times \begin{pmatrix} 1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{pmatrix}$$

The main procedure of discrete state transition algorithm is described in Algorithm 1.

Where $swap(\cdot)$, $shift(\cdot)$, $symmetry(\cdot)$ and $substitute(\cdot)$ are transformation operator functions. $Best$ represents a candidate solution. $Best^*$ represents a current best solution.

III. THE PROPOSED HYBRID FEATURE SELECTION METHOD: RELIEFF-BSTA

A. Overview of the proposed method

In this study, for higher classification accuracy and lower computational resources, a hybrid feature selection method is presented, where a filter approach ReliefF effectively reduces the large search space and provides important information about features (feature ranking and feature weights) to the BSTA, and the wrapper approach BSTA searches for the best feature subset based on feature ranking and feature weights. The k -nearest neighbor (k -NN) approach is used as a classifier

Algorithm 1 Discrete state transition algorithm

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1: repeat
2:    $Best \leftarrow swap(Best, *)$ 
3:    $Best \leftarrow shift(Best, *)$ 
4:    $Best \leftarrow symmetry(Best, *)$ 
5:    $Best \leftarrow substitute(Best, *)$ 
6: until the specified termination criterion is met
7:  $Best^* \leftarrow Best$ 

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to evaluate feature subset candidates. The hybrid method not only ensures high classification accuracy, but also overcomes the limitations of slow computation.

A flowchart of the proposed hybrid feature selection method is shown in Fig. 6 and the pseudocodes can be described in Algorithm 2. It works in two phases:

- 1) The filter phase: In this phase, the feature ranking and feature weights are calculated by using ReliefF, which are provided to the next wrapper phase.
- 2) The wrapper phase: A wrapper approach BSTA is designed in which BSTA selects a best feature subset containing most relevant and non redundant features based on important information about features (feature ranking and feature weights) found in the previous phase, by assessing the classification accuracy of each feature subset using k -nearest neighbor (k -NN) learner.

B. Feature ranking and feature weights using ReliefF

The original feature set from the training dataset contains both sensitive and redundant features. If the wrapper method is directly used to find the best feature subset from the original feature set, the search space will be so large that computational cost would be high. Therefore, for the sake of reducing the search space and improving computing efficiency, ReliefF is used to evaluate the weight of each feature and sort features in terms of the feature weights. The ranking of features are denoted by $f: \mathbf{x} \rightarrow S(\mathbf{x})$ and the feature weights are denoted by $W = \{w_1, w_2, \dots, w_n\}$. For example, if the feature x_1 ranks no. 7, $S(x_1) = 7$. This important information is used as references for the next wrapper method. Thus, the number of features can be decreased in the next wrapper phase, which are selected from the original feature set.

After the ReliefF processes, feature weights will be normalized to $[0, 1]$ since it is very useful to the next wrapper method. The normalization expression is given as follows:

$$w'_i = \frac{w_i - \min(w_i)}{\max(w_i) - \min(w_i)} \quad (10)$$

where w'_i is the normalized value. w_i is the value of the original feature weight i . $\min(w_i)$ and $\max(w_i)$ are minimum value and maximum value of feature weight w_i , respectively.

C. Initialization based on feature ranking

The way of initialization of the BSTA has an important role in this approach. Since a key limitation of the ReliefF algorithm is that it cannot effectively remove redundant features, an initialization approach based on feature ranking is

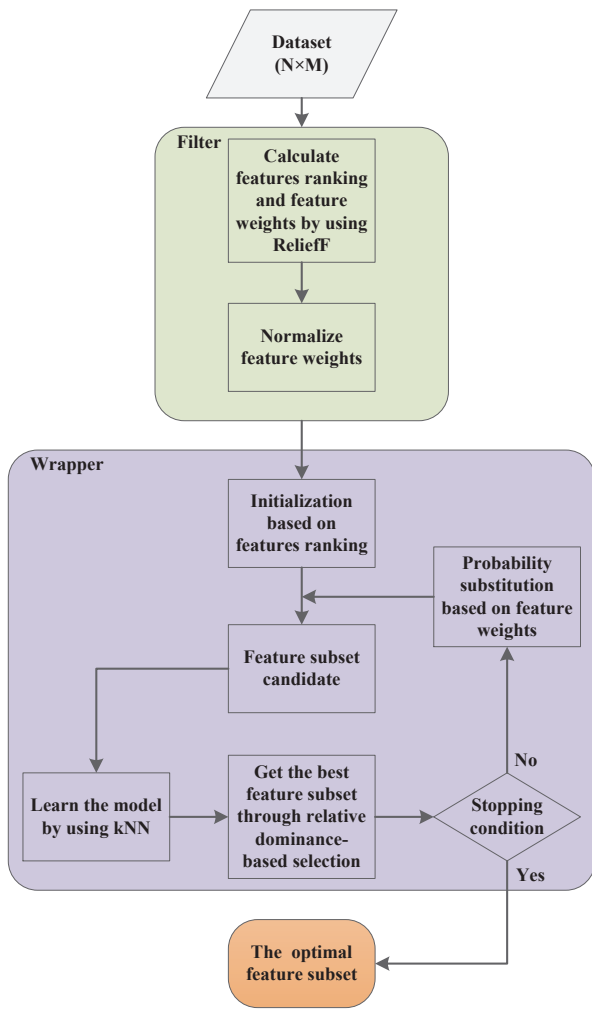


Fig. 6: A flowchart of the proposed hybrid feature selection method

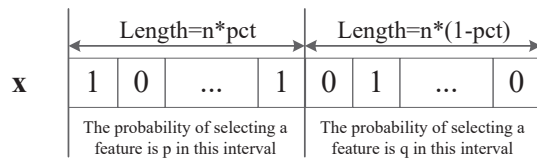


Fig. 7: The proposed initialization approach

proposed in this subsection. On the one hand, we expect that the features whose weights are higher are not all selected, since there are some redundant features among them. On the other hand, we do not expect the initial solution easily trapped into local optimization. Hence, the initialization approach is described as follows:

$$x_i = \begin{cases} 1, & \text{if } rand() < p \\ 0, & \text{otherwise} \end{cases}, \text{ when } S(x_i) \leq n * pct \quad (11)$$

$$x_i = \begin{cases} 1, & \text{if } rand() < q \\ 0, & \text{otherwise} \end{cases}, \text{ when } S(x_i) > n * pct \quad (12)$$

Fig. 7 shows an outline of the proposed initialization approach. There are three user-specified parameters (pct , p , and

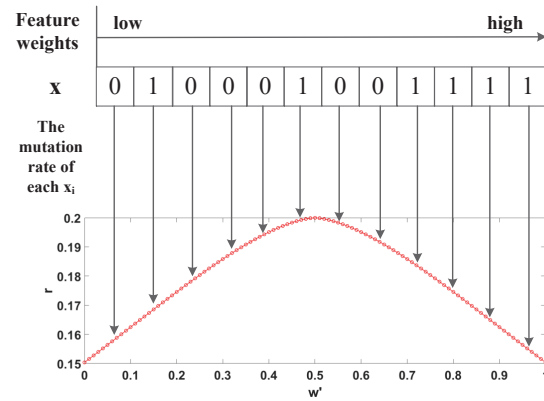


Fig. 8: The illustration of a function about r and w' when $t=1$ and $T=100$

q) to control the generation of the initial solution. $pct \in [0, 1]$ represents the percentage of the features whose weights are greater than a certain threshold, n represents the number of features and $n * pct$ is the number of features that are sensitive. $p \in (0, 1)$ indicates the probability of choosing a feature at which the feature has higher weight. So, a value of p is close to 1. On the contrary, $q \in (0, 1)$ stands for the possibility of selecting a feature whose weight is lower.

D. Probability substitute operator based on feature weights

In order to improve the diversity of BSTA without compromising with the solution quality, a probability substitute operator based on feature weights is proposed in this subsection, which could explore unknown areas of the search space on the basis of feature ranking by

$$x_i = \begin{cases} 1 - x_i, & \text{if } rand() \leq r_i \\ x_i, & \text{otherwise} \end{cases} \quad (13)$$

$$r_i = \left(0.2 + \frac{-0.2 \times (t - 1)}{T}\right) \times \frac{1}{1 + |w'_i - 0.5|^{1.6}} \quad (14)$$

where r_i is the mutation rate of x_i , which is influenced by three factors: the weight of x_i , iteration t and the total number of iterations T . The value of r_i decreases with the increasing of iteration t . Fig. 8 shows the illustration of a function about r and w' .

E. Relative dominance-based selection

As described in Section II-A, the feature selection problem is not a general constraint multiobjective problem, which has two main conflicting objectives. However, the first objective is our primal intention whether the second objective is best or not. To reduce the computational complexity, a relative dominance-based selection strategy is presented to seek the current optimal feature subset in this subsection, based on the following definitions:

Definition 1 (Feasible region): The solution space that satisfies all the constraints is called the feasible region.

Definition 2 (Relative dominate): For two objectives f_1 and f_2 , the solutions \mathbf{x}_1 and \mathbf{x}_2 are in the feasible region, and

Algorithm 2 Pseudocode of ReliefF-BSTA

- 1: **The filter phase:**
- 2: Calculate features ranking and feature weights using ReliefF;
- 3: Normalize feature weights using Eq. (10);
- 4: **The wrapper phase:**
- 5: Get the initial solution using Eqs. (11) and (12);
- 6: Get the best solution so far;
- 7: **repeat**
- 8: Get the candidate solutions using Eq. (6);
- 9: Update the best solution so far using Defn. (2);
- 10: Get the candidate solutions using Eq. (7);
- 11: Update the best solution so far using Defn. (2);
- 12: Get the candidate solutions using Eq. (8);
- 13: Update the best solution so far using Defn. (2);
- 14: Get the candidate solutions using Eqs. (13) and (14);
- 15: Update the best solution so far using Defn. (2);
- 16: **until** the specified termination criterion is met
- 17: Return the best solution

if the solution \mathbf{x}_1 is better than the solution \mathbf{x}_2 when any of the following condition holds: (1) $f_1(\mathbf{x}_1) < f_1(\mathbf{x}_2)$; (2) $f_1(\mathbf{x}_1) = f_1(\mathbf{x}_2)$ and $f_2(\mathbf{x}_1) < f_2(\mathbf{x}_2)$, we call that \mathbf{x}_1 ‘relatively dominate’ \mathbf{x}_2 .

Definition 3 (Relative-optimal solution): In the feasible region, the solution \mathbf{x} is called relative-optimal solution if none of other solutions ‘relatively dominate’ it.

For feature subset candidates, each of them is first used to compare with the current best feature subset according to Defn. (2). Then, if one of them relatively dominates the current best feature subset, this candidate overwrites it, else the current best feature subset is unchanged. Hence, according to Defn. (3), the only one optimal solution \mathbf{x} can be found from the feasible region in this problem.

IV. EXPERIMENTS

In this section, we will first use several well-known datasets to illustrate the performance of the proposed method ReliefF-BSTA. Then the ReliefF-BSTA will be applied to a real biomedical case. In this study, seven kinds of algorithms are selected to compare with the ReliefF-BSTA, which are sparsity based method (Lasso) [37], minimum redundancy maximum relevance (mRMR) [38], ReliefF [14], the method based on genetic algorithm (SGA) [19], the method based on particle swarm optimization (BPSO) [39], and the method based on firefly algorithm (BFFA) [40]. The simple and efficient algorithm k -Nearest Neighborhood (k -NN) with the leave-one-out cross validation is used as a classifier to evaluate feature subset candidates. We set $k = 1$ for all the comparative algorithms in the experiments, which was also adopted in a variety of literatures [39], [19]. In the experiments, a datum from a dataset is first selected as the testing sample, and the rest constitute the training samples. All experiments are implemented on a personal computer with Intel Core i7 Duo CPU 2.8 GHz and 16 GB RAM using MATLAB.

TABLE I: Datasets used in benchmark test

Dataset	# of features	# of samples	# of classes
Ionosphere	34	351	2
Segmentation	19	2310	7
Sonar	60	208	2
Vehicle	18	94	4
Vowel	10	990	11
WDBC	30	569	2
Wine	13	178	3

TABLE II: Parameter settings

Comparative algorithm	Parameter
	<i>Population</i> = 20
SGA	The mutation probability, $p_1 = 0.1$ The crossover probability, $p_2 = 0.6$
	<i>Population</i> = 20
BPSO	The acceleration coefficients, $c_1 = c_2 = 2$ The inertia weight, $w = 1$
	<i>Population</i> = 20
BFFA	$\gamma = 1.0$, $\alpha = 0.5$, $\beta_{min} = 0.2$
	<i>SE</i> = 20
ReliefF-BSTA	$pct = 0.5$, $p = 0.9$, $q = 0.1$

A. Benchmark test

1) *Datasets and Parameter settings:* Seven datasets are selected from UCI [41] for our experiment and Table I displays concise information of these datasets. The number of features in these datasets is in the range of increasing from 13 to 60. In order for all algorithms to perform fairly for the experimental datasets, the values of the related parameters are set according to their corresponding literatures. Table II shows the detailed parameter settings of the four algorithms, except for the termination condition. To be fair, the termination condition is set as the maximum number of evaluations, which is 1000 for all datasets. Since the BSTA belongs to the individual-based algorithm and the other three algorithms belong to the population-based algorithm, *SE* is used to represent the number of generated candidate solutions, that is why it is called search enforcement in this experiment.

2) *Experimental results:* In this subsection, the ReliefF-BSTA is used to compare with Lasso, mRMR, ReliefF, SGA, BPSO and BFFA on handling the feature selection problems from seven public datasets. Each algorithm runs 30 times on each dataset, and the average results are obtained from all these runs. In order to demonstrate the performances of each algorithm, two indicators, the classification accuracy (*Acc*) and the number of the selected features (*d*), are used in this paper.

Table III shows the best solutions obtained by these algorithms in terms of the two indicators, Acc^* and d^* . Table III reports that: 1) for the Vowel, Wine, Vehicle and Segmentation, the performance of BFFA is same as that of the ReliefF-BSTA; 2) for all seven datasets, the ReliefF-BSTA achieves the best

TABLE III: The best solutions obtained by the seven algorithms

Dataset	Lasso		mRMR		ReliefF	
	d^*	$Acc^*(\%)$	d^*	$Acc^*(\%)$	d^*	$Acc^*(\%)$
Vowel	13	99.29	9	99.29	11	99.29
Wine	8	96.07	12	96.63	11	98.31
Vehicle	7	72.34	14	64.89	7	72.34
WDBC	29	95.78	5	95.78	24	96.13
Ionosphere	33	90.88	10	93.45	9	93.73
Segmentation	17	97.79	14	97.79	11	97.88
Sonar	48	86.06	20	89.42	36	88.46

Dataset	SGA		BPSO		BFFA	
	d^*	$Acc^*(\%)$	d^*	$Acc^*(\%)$	d^*	$Acc^*(\%)$
Vowel	9	99.70	9	99.70	9	99.70
Wine	5	95.51	8	100	8	100
Vehicle	7	73.52	8	74.70	7	77.66
WDBC	12	94.38	13	98.07	14	98.29
Ionosphere	7	95.44	13	96.58	12	96.87
Segmentation	8	92.95	12	98.27	12	98.27
Sonar	24	95.67	29	95.12	29	96.63

Dataset	ReliefF-BSTA	
	d^*	$Acc^*(\%)$
Vowel	9	99.70
Wine	8	100
Vehicle	7	77.66
WDBC	11	98.42
Ionosphere	11	96.87
Segmentation	12	98.27
Sonar	24	97.60

classification accuracy among the compared algorithms; 3) in the aspect of d^* , the ReliefF-BSTA achieves the smallest value for Vehicle and Vowel. In terms of the rest datasets, although the ReliefF-BSTA does not obtain the smallest d^* , its performance on Acc^* is superior to that of the other comparative algorithms. This is consistent with our goal. The average results obtained by the seven algorithms are shown in Table IV. Compared with the Acc^* values listed in Table III, the ReliefF-BSTA has the same performance on the average results.

To reveal the search process of the ReliefF-BSTA, Figs. 9 and 10 depict the iterative curves of the best solutions for all the datasets. Moreover, the optimal solutions acquired by the ReliefF-BSTA for all the datasets are listed in Table V. From Figs. 9, 10, and Table V, it is clear that feature selection does not mean the fewer features the better. This further proves the effectiveness of the relative dominance-based selection strategy. Taking Sonar for example, when 20 features are selected at the 38th-41st iterations, the classification accuracy is 95.67%. However, the method gets a feature subset with the best Acc^* 97.60% when 24 features are selected.

TABLE IV: Average results obtained by the seven algorithms

Dataset	Lasso		mRMR		ReliefF	
	\bar{d}	$\overline{Acc}(\%)$	\bar{d}	$\overline{Acc}(\%)$	\bar{d}	$\overline{Acc}(\%)$
Vowel	13	99.29	9	99.29	11	99.29
Wine	8	96.07	12	96.63	11	98.31
Vehicle	7	72.34	14	64.89	7	72.34
WDBC	29	95.78	5	95.78	24	96.13
Ionosphere	33	90.88	10	93.45	9	93.73
Segmentation	17	97.79	14	97.79	11	97.88
Sonar	48	86.06	20	89.42	36	88.46

Dataset	SGA		BPSO		BFFA	
	\bar{d}	$\overline{Acc}(\%)$	\bar{d}	$\overline{Acc}(\%)$	\bar{d}	$\overline{Acc}(\%)$
Vowel	9	99.70	9.00	99.70	9.00	99.70
Wine	5	95.51	8.24	98.87	8.00	99.55
Vehicle	7	72.97	8.80	73.64	7.30	75.96
WDBC	12	93.95	13.35	97.15	13.9	98.06
Ionosphere	7	94.70	13.80	94.81	12.7	96.09
Segmentation	8	92.95	11.54	97.98	11.0	98.11
Sonar	24	95.49	29.70	92.73	29.80	95.08

Dataset	ReliefF-BSTA	
	\bar{d}	$\overline{Acc}(\%)$
Vowel	9.00	99.70
Wine	8.20	99.66
Vehicle	7.20	76.01
WDBC	12.10	98.24
Ionosphere	13.53	96.18
Segmentation	12.00	98.27
Sonar	24.43	95.60

TABLE V: The detailed best solutions obtained by the ReliefF-BSTA

Dataset	Best solution	Acc(%)
Vowel	2,4,5,6,7,8,9,10,12	99.70
Wine	1,3,4,7,8,10,11,13	100
Vehicle	1,2,3,8,9,10,17	77.66
WDBC	8,9,12,14,19,21,22,23,25,26,28	98.42
Ionosphere	7,8,12,15,16,18,19,21,24,27,34	96.87
Segmentation	1,2,5,7,8,11,13,14,16,17,18,19	98.27
Sonar	1,2,4,5,8,10,12,15,22,23,26,32,33,36,40,43,44,48,49,51,53,55,56,60	97.60

B. A real biomedical case

1) *Dataset description:* In this section, the ReliefF-BSTA is used to solve the feature selection problem in biomedical datasets. Four biomedical datasets called PubChem Bioassay, from three different institutes are selected for experiment and Table VI displays concise information of these datasets. The details are as follows. AID362 gives the results of a primary screening bioassay for Formylpeptide Receptor Ligand and Binding University from the New Mexico Center for Molecular Discovery. AID439 is a primary screen from the

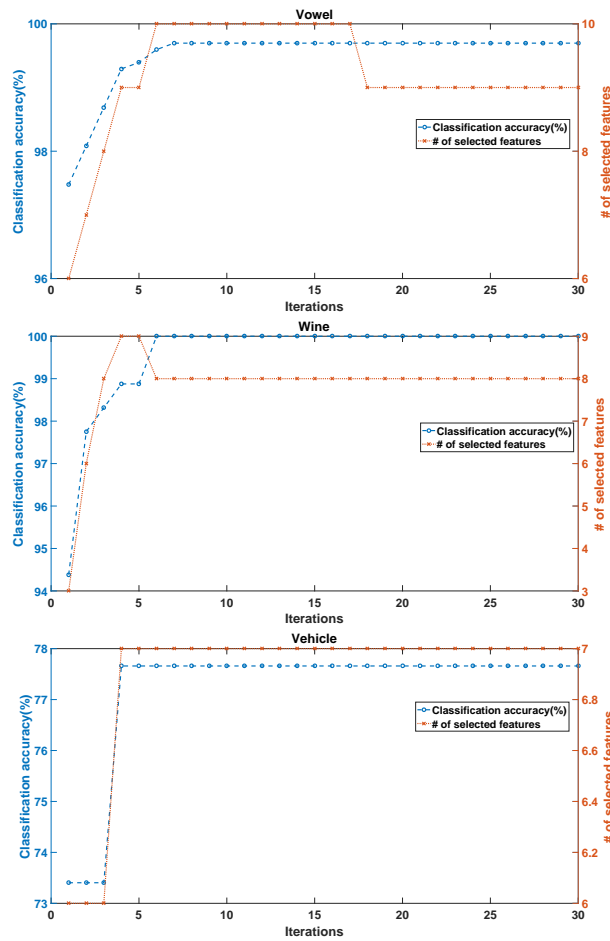


Fig. 9: The Acc and d with respect to the number of iterations on Vowel, Wine and Vehicle

TABLE VI: Datasets used in the real biomedical case

Dataset	# of features	# of samples	# of classes
Bioassay AID362	144	3423	2
Bioassay AID439	100	56	2
Bioassay AID721	87	76	2
Bioassay AID1284	103	290	2

Scripps Research Institute Molecular Screening Center for endothelial differentiation. Both AID721 and AID1284 are a primary screen from the Scripps Research Institute Molecular Screening Center for Mitogen-activated protein kinase.

These datasets are the results of the High-Throughput Screening (HTS) experiments. The goal of HTS is to discover a new drug for a particular disease. In these datasets, the attributes are a variety of compounds and the label is active or inactive. If batches of compounds bind to a biological target (bioassay), then it is an active for this target. However, there are many redundant, irrelevant and relevant compounds in these datasets and the bioassay data is not curated. Hence, the goal of this experiment is to use feature selection technique to retrieve the relevant compounds from the bioassay datasets, which can make the HTS process easier and faster.

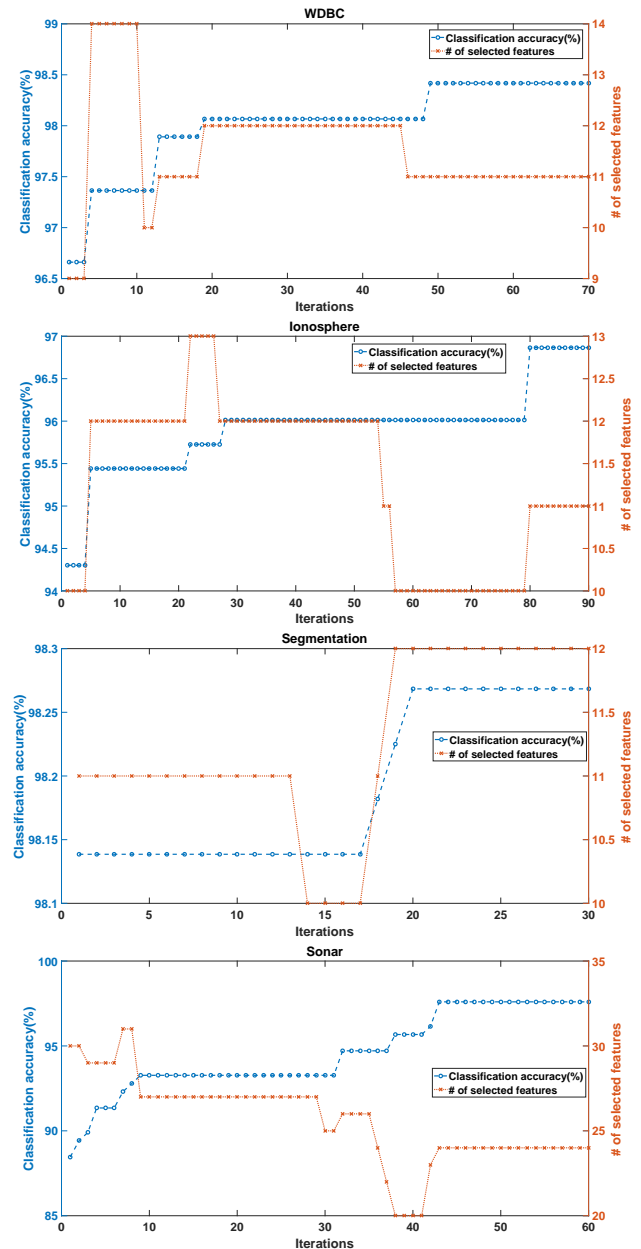


Fig. 10: The Acc and d with respect to the number of iterations on WDBC, Ionosphere, Segmentation and Sonar

2) *Experimental results:* Table VII shows the average results of Lasso, mRMR, ReliefF, SGA, BPSO, BFFA and ReliefF-BSTA. The number of the selected features (\bar{d}) and the classification accuracy (\bar{Acc}) using the compared methods are shown in columns 3 and 4. Column 5 displays the statistical Wilcoxon significance test results of the method in the corresponding row over ReliefF-BSTA. “+” or “-” means the result is significantly better or worse than ReliefF-BSTA. “=” means they have similar performance. In other words, the more “-”, the better the proposed method.

The Acc of the first bioassay dataset which is coded AID362 with different algorithms are very close. But in the aspect of \bar{d} , the ReliefF-BSTA achieves the smallest value. The model training time can be saved by using the ReliefF-BSTA because

the AID362 is the dataset with the most features and samples. As for the second dataset of AID439 in bioassay, the performance of BFFA is very close to that of the ReliefF-BSTA. Although mRMR obtains the smallest \bar{d} , its performance on \overline{Acc} is not good. The following experiment over the dataset of AID721 in bioassay shows that the ReliefF-BSTA is the best of all and it selects less of the number of features. Although ReliefF gets the smallest \bar{d} , its \overline{Acc} is not desirable. As for the last dataset of AID1284 in bioassay, the BFFA has a similar performance with the ReliefF-BSTA. And the ReliefF-BSTA outperforms the rest methods. Fig. 11 depicts the iterative curves of the best solutions for all the datasets. In conclusion, the ReliefF-BSTA can better solve the feature selection problem in biomedical datasets.

In this experiment, the Acc is used to represent the ability to discriminate between the active and inactive compounds. If the higher the Acc , then the more reliable the selected compounds and vice versa. Hence, from the results, we can see that the Relief-BSTA selects the most relevant compounds as far as possible on the basis of guaranteed reliability. This will make the HTS process easier and faster.

3) *Discussion*: As can be seen from the results, the ReliefF-BSTA outperforms the other approaches in terms of the classification accuracy and the number of the selected features. The factors of the ReliefF-BSTA resulting better performance than the others are as follows. First, the information from the ReliefF is leveraged in the proposed method. Second, the proposed method maintains the solution diversity and algorithm convergence. Finally, the proposed method neatly solves the contradiction between the number of features and the classification accuracy.

V. CONCLUSION

In this paper, a simple but efficient hybrid feature selection method, named ReliefF-BSTA, is proposed to handle the feature selection problem for classification. The proposal combines a filter method ReliefF and a wrapper method BSTA as a hybrid one which works in two phases. In the first phase, the feature ranking and feature weights are calculated by using the ReliefF. In the second phase, the BSTA performs the search for a high quality solution. In addition, in our proposal, the initial solution of BSTA is generated based on the feature ranking. Therefore, the initial solution not only has some highly relevant features, but also is not easy to get into local optimum. A key characteristic of our proposal is that the new candidate is generated by the probability substitute operator based on feature weights. This operator can increase solution diversity. Moreover, a new selection strategy named relative dominance-based selection is proposed to compare two feature subsets. To analyze the performance of the proposed method, a battery of experiments have been conducted on seven well-known datasets and a real biomedical case. However, it should be noted that the proposed method has not been applied to high-dimensional or online datasets. In the future, we expect to extend the proposed method for high-dimensional and online feature selection problems.

TABLE VII: Average results obtained by the seven algorithms

Dataset	Method	\bar{d}	$\overline{Acc}(\%)$	S
Bioassay AID362	Lasso	105	98.22	=
	mRMR	99	98.19	=
	ReliefF	69	98.25	=
	SGA	71	98.22	=
	BPSO	60.23	98.19	=
	BFFA	61	98.55	=
	ReliefF-BSTA	60	98.56	
Bioassay AID439	Lasso	55	69.64	-
	mRMR	12	75.00	-
	ReliefF	49	76.79	-
	SGA	39	80.16	-
	BPSO	37.50	80.16	-
	BFFA	25.23	81.16	=
	ReliefF-BSTA	23.53	82.01	
Bioassay AID721	Lasso	39	64.47	-
	mRMR	49	57.89	-
	ReliefF	8	80.26	-
	SGA	41	80.14	-
	BPSO	36.53	81.16	-
	BFFA	36.23	82.09	-
	ReliefF-BSTA	31.33	83.48	
Bioassay AID1284	Lasso	68	76.55	-
	mRMR	7	76.55	-
	ReliefF	11	77.24	-
	SGA	46	83.27	-
	BPSO	40.07	84.28	-
	BFFA	40.13	85.05	=
	ReliefF-BSTA	38.50	85.25	

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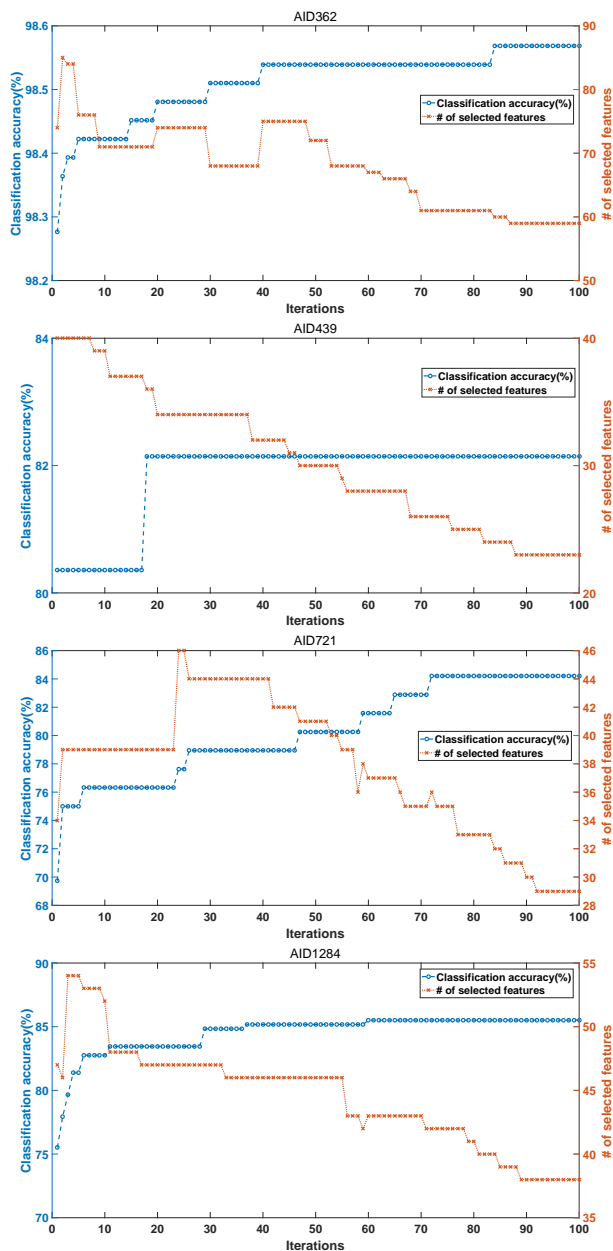


Fig. 11: The Acc and d with respect to the number of iterations on AID362, AID439, AID721 and AID1284

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